

## BIDMAS N3

...or BODMAS. Use the correct order of operations; take care when using a calculator.  
 • Brackets  
 • Indices (or pOwers)  
 • Division and Multiplication  
 • Addition and Subtraction

## Types of number N4

Integer: a "whole" number  
 Factors; the divisors of an integer  
 → Factors of 12 are 1, 2, 3, 4, 6, 12  
 Multiples; a "times table" for an integer (will continue indefinitely)  
 → Multiples of 12 are 12, 24, 36 ...  
 Prime number: an integer which has exactly two factors (1 and the number itself). Note: 1 is not a prime number.

## HCF, LCM N4

Highest Common Factor (HCF)  
 → Factors of 6 are 1, 2, 3, 6  
 Factors of 9 are 1, 3, 9  
 HCF of 6 and 9 is 3  
 Lowest Common Multiple (LCM)  
 → Multiples of 6 are 6, 12, 18, 24, ...  
 Multiples of 9 are 9, 18, 27, 36, ...  
 LCM of 6 and 9 is 18

## Prime factors N4

Write a number as a product of its prime factors; use indices for repeated factors:  
 →  $720 = 5 \times 3^2 \times 2^4$

## Powers and roots N6, N7

Special indices: for any value  $a$ :  
 $a^0 = 1$   
 $a^{-n} = \frac{1}{a^n}$   
 →  $3^{-4} = \frac{1}{3^4} = \frac{1}{81}$

## Calculating with fractions N8

Adding or subtracting fractions; use a common denominator...

→  $\frac{4}{5} - \frac{1}{3} = \frac{12}{15} - \frac{5}{15} = \frac{7}{15}$

Multiplying fractions; multiply numerators and denominators...

→  $\frac{4}{7} \times \frac{2}{3} = \frac{8}{21}$

Dividing fractions; "flip" the second fraction, then multiply...

→  $\frac{2}{7} \div \frac{5}{6} = \frac{2}{7} \times \frac{6}{5} = \frac{12}{35}$

## Fractions, decimals N10

Fraction is numerator ÷ denominator

→  $\frac{5}{8} = 5 \div 8 = 0.625$

Use place values to change decimals to fractions. Simplify where possible.

→  $0.45 = \frac{45}{100} = \frac{9}{20}$

Learn the most frequently used ones:

$\frac{1}{2}$	$\frac{1}{4}$	$\frac{1}{10}$	$\frac{1}{5}$	$\frac{3}{4}$
0.5	0.25	0.1	0.2	0.75

## Surds N8

Look for the biggest square number factor of the number:  
 →  $\sqrt{80} = \sqrt{16 \times 5} = 4\sqrt{5}$

## Standard form N9

Standard form numbers are of the form  $a \times 10^n$ , where  $1 \leq a < 10$  and  $n$  is an integer.

## Standard units N13

1 tonne = 1 000 kilograms  
 1 kilogram = 1 000 grams  
 1 kilometre = 1 000 metres  
 1 metre = 100 centimetres  
 = 1 000 millimetres  
 1 centimetre = 10 millimetres

## 1 day = 24 hours

1 hour = 60 minutes = 3 600 seconds  
 1 minute = 60 seconds

## Rounding N15

Truncate the number, then use a "decider digit" to round up or down.  
 Decimal places: use the decimal point  
 → 162.3681 to 2dp;  
 162.36 | 81 = 162.37 to 2dp

Significant figures: use the first non-zero digit.  
 → 162.3681 to 2sf;  
 16 | 2.3681 = 160 to 2sf

→ 0.007 039 to 3sf;  
 0.007 03 | 9 = 0.007 04 to 3sf

0.007 03 | 9 = 0.007 04 to 3sf

## Error intervals N15

Find the range of numbers that will round to a given value:  
 →  $x = 5.83$  (2 decimal places)  
 $5.825 \leq x < 5.835$   
 →  $y = 46$  (2 significant figures)  
 $45.5 \leq y < 46.5$

Note use of  $\leq$  and  $<$ , and that the last significant figure of each is 5.

## Algebraic notation A1

$ab = a \times b$   
 $3y = y + y + y$   
 $a^2 = a \times a$   
 $a^3 = a \times a \times a$   
 $a^2b = a \times a \times b$   
 $\frac{a}{b} = a \div b$

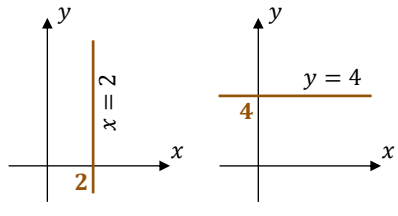
## Equations and identities A3

An equation is true for some particular value of  $x$ ...  
 →  $2x + 1 = 7$  is true if  $x = 3$   
 ...but an identity is true for every value of  $x$   
 →  $(x + a)^2 \equiv x^2 + 2ax + a^2$  (note the use of the symbol  $\equiv$ )

## Laws of indices A4

For any value  $a$ :  
 $a^x \times a^y = a^{x+y}$   
 $\frac{a^x}{a^y} = a^{x-y}$   
 $(a^x)^y = a^{xy}$   
 →  $\left(\frac{2pq^4}{p^3q}\right)^3 = \frac{8p^3q^{12}}{p^9q^3} = \frac{8q^9}{p^6}$  or  $8q^9p^{-6}$

## Standard graphs A12



## y = mx + c A9

Equation of straight line  $y = mx + c$   
 $m$  is the gradient;  $c$  is the  $y$  intercept:  
 → Find the equation of the line that joins (0, 3) to (2, 11)  
 Find its gradient...  
 $\frac{11 - 3}{2 - 0} = \frac{8}{2} = 4$   
 ...and its  $y$  intercept...  
 Passes through (0, 3), so  $c = 3$ .  
 Equation is  $y = 4x + 3$ .

Parallel lines: gradients are equal;  
 →  $y = 2x + 3$  and  $y = 2x - 5$  both have gradient 2, so are parallel.

## Expanding brackets A4

$p(q + r) = pq + pr$   
 $5(x - 2y) = 5x - 10y$   
 $(x + a)(x + b) = x^2 + ax + bx + ab$   
 $(2x - 3)(x + 5)$   
 $= 2x^2 - 3x + 10x - 15$   
 $= 2x^2 + 7x - 15$

Reverse of expanding is factorising - putting an expression into brackets.

## Quadratics A18

Solve a quadratic by factorising.  
 → Solve  $x^2 - 8x + 15 = 0$   
 Put into brackets (taking care with any negative numbers)...  
 $(x - 3)(x - 5) = 0$   
 ...then either  $x - 3 = 0$  or  $x - 5 = 0$ , so that  $x = 3$  or  $x = 5$ .

## Difference of two squares A4

$a^2 - b^2 = (a + b)(a - b)$   
 →  $x^2 - 25 = (x + 5)(x - 5)$

## Simultaneous equations A19

→ Solve  $\begin{cases} 2x + 3y = 11 \\ 3x - 5y = 7 \end{cases}$   
 Multiply to match a term in  $x$  or  $y$   
 $\begin{cases} 10x + 15y = 55 \\ 9x - 15y = 21 \end{cases}$   
 Add or subtract to cancel...  
 $19x = 76$ , so  $x = 4$   
 Finally, substitute and solve...  
 $2 \times 4 + 3y = 11$ , so  $y = 1$

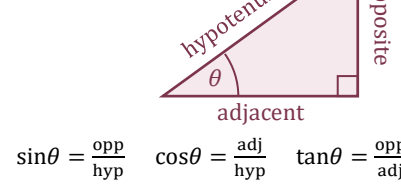
## Rearrange a formula A5

The subject of a formula is the term on its own. Use rules that "balance" the formula to change its subject  
 → Make  $x$  the subject of  $2x + 3y = z$   
 Here, subtract  $3y$  from both sides...  
 $2x = z - 3y$   
 ...then divide both sides by 2...  
 $x = \frac{z - 3y}{2}$

## Right angled triangles G20, G22

Pythagoras Theorem.  
 Links all three sides.  
 No angles.  
 $a^2 + b^2 = c^2$

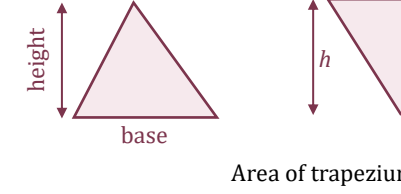
Trigonometry.  
 Links two sides and one angle.  
 SOH | CAH | TOA



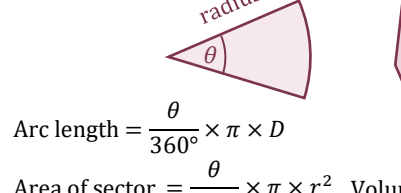
Use "2ndF" or "SHIFT" key to find a missing angle

## Areas and volumes G16, G17, G18, G23

Area of triangle =  $\frac{1}{2} \times \text{base} \times \text{height}$



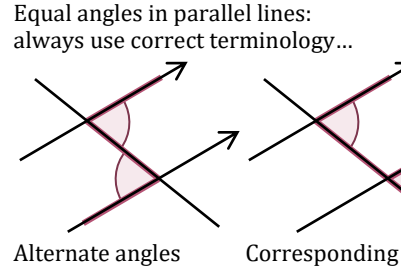
Circumference of circle =  $\pi \times D$   
 Area of circle =  $\pi \times r^2$



## Transformations G7, G8

Reflection  
 • Line of reflection  
 Translation  
 • Vector  
 Rotation  
 • Centre of rotation  
 • Angle of rotation  
 • Clockwise or anticlockwise  
 Enlargement  
 • Centre of enlargement  
 • Scale factor (if SF < 1 the shape will get smaller).

## Angle facts G3



## Sequences A24, A25

Triangular numbers:

1st	2nd	3rd	4th	5th
1	3	6	10	15

Square numbers ( $n^2 = n \times n$ ):

1 <sup>2</sup>	2 <sup>2</sup>	3 <sup>2</sup>	4 <sup>2</sup>	5 <sup>2</sup>
1	4	9	16	25

Cube numbers ( $n^3 = n \times n \times n$ ):

1 <sup>3</sup>	2 <sup>3</sup>	3 <sup>3</sup>	4 <sup>3</sup>	5 <sup>3</sup>
1	8	27	64	125

$n$ th term of an arithmetic (linear) sequence is  $an + d$   
 →  $n$ th term of 5, 8, 11, 14, ... is  $3n + 2$  (always increases by 3; first term is  $3 \times 1 + 2 = 5$ )  
 Geometric sequence; multiply each term by a constant ratio  
 → 3, 6, 12, 24, ... (ratio is 2)  
 Fibonacci sequence; make the next term by adding the previous two ...  
 → 2, 4, 6, 10, 16, 26, 42, ...

## Probability P8, P9

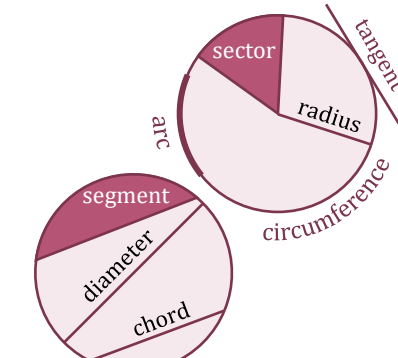
$p = \frac{n(\text{equally likely favourable outcomes})}{n(\text{equally likely possible outcomes})}$   
 $p = 0$  impossible  
 $0 < p < 0.5$  unlikely  
 $p = 0.5$  evens  
 $0.5 < p < 1$  likely  
 $p = 1$  certain

## Probability rules P8, P9

Multiply for independent events  
 → P(6 on dice and H on coin)  
 $\frac{1}{6} \times \frac{1}{2} = \frac{1}{12}$   
 Add for mutually exclusive events  
 → P(5 or 6 on dice)  
 $\frac{1}{6} + \frac{1}{6} = \frac{2}{6}$

Apply these rules to tree diagrams.

## Parts of a circle G9



## Division using ratio R5

Use a ratio for unequal sharing  
 → Divide £480 in the ratio 7 : 5  
 $7 + 5 = 12$ , then  $\text{£}480 \div 12 = \text{£}40$   
 $7 \times \text{£}40 = \text{£}280$ ,  $5 \times \text{£}40 = \text{£}200$   
 (check:  $\text{£}280 + \text{£}200 = \text{£}480$  ✓)

## Ratio and fractions R8

Link between ratios and fractions  
 → Boys to girls in ratio 2 : 3  
 $\frac{2}{5}$  are boys,  $\frac{3}{5}$  are girls.

## Percentages R9

$y$  percent of  $x = \frac{y}{100} \times x$   
 → Increase £58 by 26%.  
 $\frac{26}{100} \times \text{£}58 = \text{£}15.08$   
 $\text{£}58 + \text{£}15.08 = \text{£}73.08$   
 $y$  as a percentage of  $x = \frac{y}{x} \times 100\%$   
 → The population of a town increases from 3 500 to 4 620. Find the percentage increase.  
 $\frac{1\ 120}{3\ 500} \times 100\% = 32\%$   
 Note: fraction =  $\frac{\text{increase}}{\text{original}}$

Learn the most frequently used ones:

$\frac{1}{2}$	$\frac{1}{4}$	$\frac{1}{10}$	$\frac{1}{5}$	$\frac{1}{100}$
50%	25%	10%	20%	1%

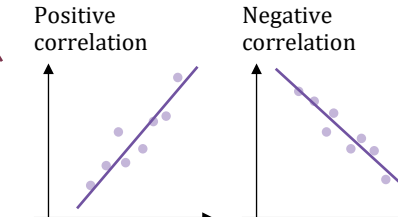
## Speed, distance, time R11

Speed =  $\frac{\text{distance}}{\text{time}}$   
 → A car travels 90 miles in 1 hour, 30 minutes. Find its average speed.  
 $90 \text{ miles} \div 1.5 \text{ hours} = 60 \text{ mph}$

## Averages S4

Mode: most frequently occurring  
 Median: put the data in numerical order, then choose the middle one  
 Mean =  $\frac{\text{total of items of data}}{\text{number of items of data}}$

## Correlation S6



## Use this for the interior angles of any polygon... G3

